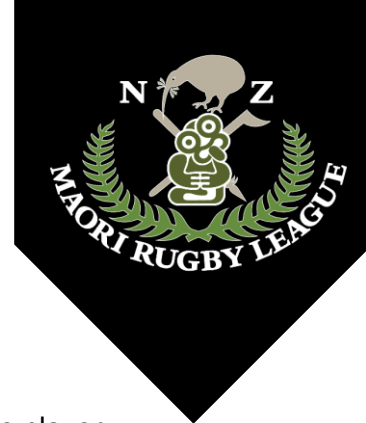


NZMRL TOURNAMENT RULES 2018

NZMRL NATIONAL TAMARIKI TOURNAMENT



1. To be eligible to play in the NZMRL National Teina Tournament the player **must** be born in the following years, no exceptions!
 - **10s | 2008 or 2009**
 - **11s | 2007 or 2008**
 - **12s | 2006 or 2007**
 2. Team management is to encourage all players to have some level of understanding around their taha Maori ie; iwi, marae or where possible whakapapa
 3. Kotiro are allowed to play up to and including the 12's grade
 4. Teams can register **up to 20 players** in their squad
 5. The playing time for the 10's & 11's is two 15 minute halves with a 2 minute interval. The playing time for the 12s is two 20 minute halves with a 5 minute interval
 6. At least one of the team staff needs to hold a current First Aid Certificate
 7. Teams can be made up of whānau, hapū, iwi, rohe and clubs
 8. The manager must produce verification of age. A no verification, no play policy will exist
 9. There will be no finals and points tables. There will also be no Tournament Teams named. The focus for our Tamariki tournament is participation, experience and enjoyment
 10. Teams must remain behind the 10-metre line (on their side of half way) when performing the haka. There will be a penalty given to teams that advance past the 10-meter line
 11. Each team may be required to supply a touch judge
 12. All managers must attend the manager's hui
 13. Each team will be required to bring a football for their game
 14. All NZRL Policies will be adhered to
-